## Creativity Techniques Visual Synectics

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- 1. Problem analysis  $\mathbf{E}$  problem definition
- 2. Spontaneous Solutions
- 3. Re-drafting the Problem
- 4. Select Images from other fields of interests. (4-20) This can include former design work of yourself, references, moodboards, random image material.
- 5. Image analysis. Find impressing elements, associated thoughts, links, feelings
- 6. Force Fit Transfer of learnings onto the problem. Materials, parts, properties, functions, positive aspects, negative aspects.
- 7. Method of resolution

## Links Visual Research:

Random Access Memory: <u>http://ram.thomastraum.com/</u> Instagram: @ram.traum.inc

Valtteri Laihanen, Early Colors: https://earlycolors.tumblr.com/ Blvck Walnut: https://blvckwalnut.tumblr.com/

Paul Brenner, Modern Twerking: https://moderntwerking.tumblr.com/ Links Creative Techniques:

Thomas Traum, It's nice that: Thomas Traum's Bookshelf provides a glimpse into his thoughtful and pragmatic practice: https://www.itsnicethat.com/articles/thom-as-traum-bookshelf-051218

George M. Prince Wordpress: https://georgemprince.wordpress.com/

## Synectics:

Gordon, William J.J. Synectics: The Development of Creative Capacity.

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